

Kevin Glint | Kevin Yeo Chan Han Illustrator | Character Designs | Concept Designs

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Proficient in Adobe Photoshop professionally for 8 years since my career began in 2016.

I am religious on naming my layers like my own child and keeps copies of updates for backup.

I do dabble into 3D as well if the task absolutely requires it. (e.g. Blender, Clip Studio Paint)

Work Experience

Freelance Concept Artist and Illustrator

Mar 2021 - Present

- Partnered with Digital Extremes in creating 9th Anniversary promotional art.

- Engaged with VOLTA, Tencent, NetEase, West Studio, Wizards of the Coast and several other outsourcing studios for concept art and illustrations.

Share Creators (San Francisco, LA) - Concept Artist & Illustrator (Remote) Jan 2020 - Feb 2021

- Took part in many projects ranging illustrations, character concepting, icon design and marketing art.

- Completed training under Sasha Believ (art director) on Fundamentals of Painting Digitally via oil-painting methods.

Streamline Studios (Kuala Lumpur, Malaysia) - Concept Artist Sep 2016 - Apr 2019

- Completed several task on Character Concept and Texturing for CAPCOM : Street Fighter V
- Part of the task force on Prop Texturing for SpongeBob SquarePants : Battle for Bikini Bottom Rehydrated
- Completed Scott Eaton in-depth anatomy course and Schoolism Fundamentals of Lighting by Sam Nielson.



Personal IPs

Est 2022 - The Immortal Podium The idea came about during the crypto boom. To express the nature of NFT, the captured zodiacs were hunted for display and worship; it is supposed to be of great value for the collectors, or is it?

Est 2019 - Unsettling Depths It is a personal interest toward deep sea creatures that lives 25,000 feet below the sea surface. What if they are mermaid versions of themselves.

Est 2017 - Omniexient A personal Sci-Fi Fantasy project that is very dear to my heart.

Sasha Beliav

2020 - 2021

Fundamentals of Painting Digitally

Via Oil Painting Method

Usually in the art community, I am known as the Warframe guy. However, deep down in my heart I am more of an Armored Core Fan. Despite the initial impression, my portfolio actually includes various subjects and themes besides Warframe.

Education & Mentorship

Limkokwing University of Creative Technology Diploma of Graphic Design 2011 - 2013

> Claz'room Academy Advance Diploma of Illustration & Concept Art 2014 - 2016

Schoolism Fundamentals of Lighting Course by Sam Nielson 2017





NetEase Games

Scott Faton

2017

In-depth Anatomy Course